Dead Thom

An RPGA Living Forgotten Realms character by Patric L. Rogers.



"I am Dead Thom. Not Thom. Not Dead. Dead Thom. I am a R.A.L.P.H: perhaps the only existence. R.A.L.P.H. in Re-Animated Life, Project: Humanoid. I am an experiment in an all-organic creature intended to be something like a self-healing golem.

"I was constructed before the spellplague by a neurotic necromancer and a drunkard of a cleric. The experiment fell apart when the drunken priest decided I was some fallen companion and raised me. I concealed myself in their fortress and studied the wizard's library. Both

were killed shortly thereafter by adventurers, and I made my way into the world.

"As a consequence, I am assembled from various humanoid parts. You can see that my out-sized cranium is from a sturdy dwarf, my undersized ears from an astute halfling, my keen violet eyes from a far-sighted elf, my bulbous nose from a sensualist gnome, and my scornful mouth from a glib human. My left arm is that of a bugbear, apparently intended for great strength. My right arm is both dwarven and human, apparently intended for craftsmanship and detail work. Unfortunately, the morons who built me knew little of anatomy and the muscular is entirely wrong, resulting in poor strength and coordination all around. My legs are the digitigrade legs of a gnoll, apparently intended to convey great speed. However, as the tail decayed and fell off shortly after I gained life, resulting in a lack of counterbalance, the legs are a hindrance and I have to move slowly or risk falling over.

"I have redundant vital organs and neural tissue. The result is that, in spite of changes induced by the *spellplague*, I am both smarter than you, and more durable than you.

"Now, let's get on with saving the world already."