

**Constrictor** (Delta class SPB for Brian Wong's Watch Tower) (2/98)

Val	Char	Cost	100 + Disadvantages
30	<b>Strength</b>	20	10 Enraged 14-, 11- when gypsy heritage is insulted
33	<b>Dexterity</b>	69	15 Extreme Reputation: Assassin 11-
28	<b>Constitution</b>	36	15 Hunted: KGB 11-
11	<b>Body</b>	2	10 Hunted: Supervillain 8-
20	<b>Intelligence</b>	10	15 Psych. Lim.: compulsive liar
15	<b>Ego</b>	10	15 Psych. Lim.: hunts members of the "liberation" platoon
20	<b>Presence</b>	10	20 Psych. Lim.: very proud, argumentative
22	<b>Comliness</b>	6	15 Secret ID (Szandor Kryogya)
20	<b>Physical Defense</b>	14	10 Unluck 2d6
20	<b>Energy Defense</b>	14	
7	<b>Speed</b>	27	
12	<b>Recovery</b>	0	
56	<b>Endurance</b>	0	experience spent
40	<b>Stun</b>	0	225 disadvantage total
Characteristic Total			218
Power Total			155
Total Cost			373

OCV 0 11	INT Roll	13
DCV 0 11	DEX Roll	16
ECV 0 5	EGO Roll	12
	PER Roll	13

Total Active Cost 190

Cost	Powers	Active	End
<b>Steel Tendrils, OIF</b>			
30	•Armor Piercing with Slash or Snap maneuver (up to 12d6), 0 END	45	0
30	•Missile Deflection (vs. all attacks, adjacent hexes), +5 levels	45	
10	•Stretching, 2", 0 END	15	0
2	Running +1"	2	1/5"
21	Danger Sense vs. noticeable attacks in and out of combat 14-	21	
<b>Skills/Talents/Perks</b>			
30	Martial Arts: Usable with Tendrils Slash -2 OCV, +1 DCV, 12d6 Snap +1 OCV, +3 DCV, 8d6 Trip (throw) +1 DCV, 8d6+v/5 Choke (choke hold) -2 OCV, 3d6 NND Disarm -1 OCV, Disarm +2 DC all maneuvers	30	
3	Acrobatics 16-	3	
3	Breakfall 16-	3	
3	Security Systems 13-	3	
3	Stealth 16-	3	
4	Language (English)	4	
2	Language (Hungarian)	2	
0	Language (Romany, native)	0	
6	+2 OCV with Tendrils	6	
8	+1 level all combat	8	