Glaiv	e (Zeta class SPB for	Brian Wong's	Watch	Tower) (8/98)
Val	Char	Cost	100	+ Disadvantages
15	Strength	5	5	Unluck 1d6
24	Dexterity	42	10	Public ID (discredited journalist)
20	Constitution	20	15	Psych. Lim.: Always trying to break back into journalism
15	Body	10	5	hunted by police 8-
16	Intelligence	6	10	Vuln.: 1.5x STUN from blasters and lasers
17	Ego	14	10	Susc.: 2d6 from Adjustment Powers
15	Presence	5	10	Phys. Lim.: addicted to changing value of END reserve
16	Comliness	3		("It's a great rush")
15	Physical Defense	12		
15		11		
5	Speed	16		
8	Recovery	2		
40	Endurance	0	230	experience spent
33	Stun	0	395	disadvantage total
	Characteristic Tota	ı	146	
	Power Total	1	249	
	Total Cost		395	
	Total Oost		555	
0.01		W.T.D. "	4	
OCV		INT Roll	12	
DCV	• •	DEX Roll	14	
ECV	0 6	EGO Roll	12	
		PER Roll	12	

	Total Active Cost	ERR	
Cost	Powers	Active	End
5 97	 Power Transfer (Transfer Power From One Person to Anoth Power Store: Endurance Reserve 50 END, 0 REC Red Tendril: Transfer 2d6, Range, 0 END, Uncontrolled C 	5	0
0.	Strength to END Reserve, recovers 5 points per minute. Stop END Reserve maxes out, victims STR reaches 0 or Glaive is Stunned.	os when	v
73	• Green Tendril: Aid, 3d6 to any mutant power, Range, Uncontrolled Continuous, +22 to max, draws from END Rese usable on self (-1/4). Stops when maxes out, victim knocked unconscious or Glaive is Stunned.		9
30	One Step to the Right: Teleport 15"	30	3
	Skills/Talents/Perks		
12	+4 OCV Power Transfer	12	
4	PS: Journalist 13-	4	
4	KS: Journalism 13-	4	
24	Comic Book Martial Arts, +1 DC Punch +2 DCV, 6d6	24	
	Kick -2 OCV, +1 DCV, 8d6		
	Throw 4d6 +v/5		
	Block +2 CV, Block, Abort		
	Dodge +5 DCV, Dodge, Abort		