

Melter (Epsilon class SPB for Brian Wong's Watch Tower) (3/98)

Val	Char	Cost	100 + Disadvantages
15	Strength	5	15 Secret ID
23	Dexterity	39	20 2x STUN Physical KAs
28	Constitution	36	10 Unluck 2d6
14	Body	8	
10	Intelligence	0	
11	Ego	2	
15	Presence	5	
12	Comeliness	1	
13	Physical Defense	10	
17	Energy Defense	11	
6	Speed	27	
15	Recovery	12	
76	Endurance	10	experience spent
45	Stun	9	145 disadvantage total
Characteristic Total		175	
Power Total		227	
Total Cost		402	

OCV	8	INT Roll	11
DCV	8	DEX Roll	14
ECV	4	EGO Roll	11
		PER Roll	11

Total Active Cost 429

Cost	Powers	Active	End
60	Multipower 60 points	60	
6	u 12d6 EB (light/heat)	60	6
6	u 6d6 NND v. FF	60	6
6	u 3d6 Flash, AE 3" v. Sight (light)	60	6
20	EC - Heat / Light	20	
20	a) Change Environment, 4" r., Variable Light	40	4
20	b) Change Environment, 4" r., Variable Heat	40	4
24	Force Field +12 rPD, +12 rED	24	2
5	Instant Change	5	
5	Mental Defense (7)	5	
4	Running +2"	4	1/5"
Skills/Talents/Perks			
16	Commando Training	16	
	Cross +2 DCV, 8d6		
	Throw +1 DCV, 6d6+v/5		
	Chop -2 OCV, 2d6 HKA		
	Choke Hold -2 OCV, 3d6-1 NND		
12	+3 DC	12	
3	Demolitions 11-	3	
3	Combat Driving 14-	3	
5	Security Systems 12-	5	
4	PS: Military 12-	4	
6	Combat Skill Levels: +2 OCV w/multipower	6	
2	Combat Skill Levels: +1 w/EB	2	