Raider	Two (Zeta class SPB	for Brian Wo	ng's V	Vatch Tower) (7/98)
Val	Char	Cost	100	+ Disadvantages
20	Strength	10	15	Secret ID
17	Dexterity	21	20	Psych. Lim. (Street Loyal) (com., total)
17	Constitution	14	20	Hunted (Various)
12	Body	4	20	Normal Characteristic Maxima
10	Intelligence	0	5	Reputation: (Secret ID) is darn good dentist
14	Ego	8		and upstanding citizen 8-
15	Presence	5	10	Psych. Lim.: resents her "stupid defensive
12	Comliness	1		powers" and feels the other Raiders always
8	Physical Defense	4		get "more press" (com.)
8	Energy Defense	5		
4	Speed	13		
8	Recovery	2		
50	Endurance	8		experience spent
40	Stun	9	190	disadvantage total
	Characteristic Total		104	
	Power Total		243	
	Total Cost		347	
	Total Cost		341	
OCV 0 6		INT Roll	11	
DCV 0	· ·	DEX Roll	12	
ECV *	[•] 5	EGO Roll	12	
		PER Roll	11	

	Total Active Cost	338	
27 32 5 2	Powers Steel Hard Skin Armor +10 rPD, +8 rED Inertialess Flight Flight 11", x8 NCM UV Sight LS: retarded aging	Active 27 32 5 3	End 2
10 32 11 5 17	 EC - Energy Syphon Powers a) Armor +28 rED b) Absorption 3d6 ED to STR, +12 Max c) Knockback Resistance +10 v. ED only (-1) d) Steal Energy Transfer 3d6 END to END, only v. machines (-1) e) Drain Energy Transform 3d6 minor, cumulative, electromechanical device to one with no energy, only v. machines (-1) 	10 42 21 20 45 45	4 4
5	Oxygen Bottle, OAF LS: self-contained	10	
16 6 2 2 1 1 3 3 2 5 5 5 8 1 20	Skills/Talents/Perks +2 levels all combat +2 OCV martial arts PS: Dentist 11- KS: Model Rocketry 11- Fam.: Combat Driving 8- Fam.: Tactics 8- Acrobatics 12- Breakfall 12- AK: Toronto, Canada 11- Paramedic 12- SC: Dentistry 13- +1 all DEX-based skills Running +4" Fam.: Seduction 8- Comic Book Martial Arts Punch 6d6/12d6, +2 DCV Kick 8d6/14d6, -2 OCV, +1 DCV Throw 4d6/10d6 +v/5, +1 DCV Block, +2 CV, Block, Abort Dodge, +5 DCV, Abort	16 4 2 2 1 1 3 3 2 5 5 5 8 1 20	1/5"